This program does a change between the contents of the two textboxes every time the button is pressed.



using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Text;

using System.Windows.Forms;

namespace fall2015win01

{

 public partial class Form1 : Form

 {

 public Form1()

 {

 InitializeComponent();

 textBox1.Text = "text1";

 textBox2.Text = "text2";

 }

 private void button1\_Click(object sender, EventArgs e)

 {

 string str;

 str=textBox1.Text;

 textBox1.Text=textBox2.Text;

 textBox2.Text=str;

 }

 }

}